A spatial computing company

Our Mission

Build 3D creator tools that are:

Accessible

Collaborative

Privacy-focused

VORTEX

Social filmmaking tool for mobile

Problem

There are no easy-to-use, collaborative tools for video creators.

Solution

Bring easy-to-use, collaborative filmmaking tools to mobile.

Jump Into 3D Scenes With A Simple Link

Interact with Sets, Change Camera Angles, Emote + Voice Chat

Collaborate With Others In Real-Time

Product

Make Movies Together On Your Phone!

TikTok

Create Video

Post with Link

Others Remix + Share

Target Market

The TikTok Generation of Mobile Video Creators

1 Billion MAU

55% Upload Their Own Videos

>60% Are Gen Z

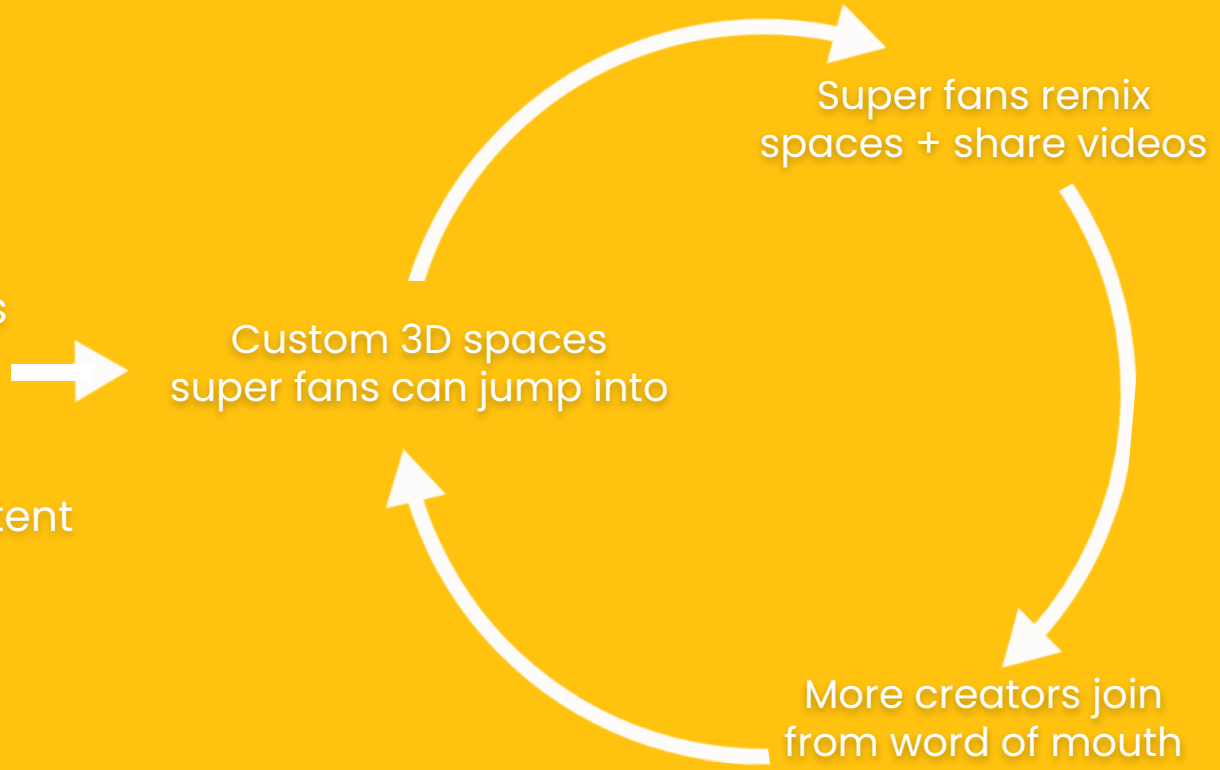
>330M Gen Z Creators

Making Videos on TikTok Alone!

GTM + Growth

2021 Launch
Partner with creators
+ brands with super fans

2022 Growth
UGC Asset Pipeline
Anyone can upload content



Competition

Easy-to-Use

Single User

Collaborative

Complex

TikTok

VIDIYO

VORTEX

Adobe

unity

blender

CINEMA 4D

Houdini

MAYA

UNREAL ENGINE

Team

Thomas Suarez
CEO + Co-founder

- 2020 Thiel Fellow
- TED Talk at 12 (10M+ views)
- Built R&D prototypes for future devices at Samsung

Ryan Reede
Head of Product + Co-founder

- Technical Director at DreamWorks
- TecnoLatinx XR Labs Instructor
- 2019 GDC Speaker on interdisciplinary teams

Carol Keum
VP Partnerships

- Unreal Dev Grant Recipient
- Creative Artists Agency + VRC
- Shipped multiple award-winning AR/VR projects

Andrew Kilkenny
Senior R&D Engineer

- Computer Vision + AI Systems at Walt Disney Imagineering
- Projection mapping + AR at Lightform

SAMSUNG

CAA
CreativeArtistsAgency

Walt Disney
IMAGINEERING

DREAMWORKS

Advisors

Jade McQueen
Sr. Managing Director,
Media & Entertainment at BOX

Prev. A&R Executive at DreamWorks
and Interscope Records

Todd Hooper
Founder
AARDVARK LABS

Prev. VP Online Services at Unity
and Founder of Vreal

TELEPORTAL

Thank you!

Sign up for Vortex beta:

vortex.film